

# Sheaves for Children

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First-year university students – the “children” of the title – often prefer to start from an interesting particular case, and only then proceed to general statements. How can we make intuitionistic logic, toposes, and sheaves accessible to them?

Let  $D$  be a finite subset of  $\mathbb{N}^2$ . Draw arrows for all the “black pawns moves” between points of  $D$ , and let  $\mathbf{D}$  be the poset generated by that graph;  $\mathbf{D}$  is what we call a “ZDAG”, and  $\mathbf{Set}^{\mathbf{D}}$  is a “ZDAG-topos”. It turns out that the truth-values of a  $\mathbf{Set}^{\mathbf{D}}$  can be represented in a very nice way as two-dimensional ASCII diagrams, and that all the operations leading to sheaves and geometric morphisms can be understood via algorithms on diagrams.

In this talk we will present a computer library for performing computations interactively on the truth-values of ZDAG-toposes. The diagrams are rendered in ASCII by default, but there is a module that typesets them in  $\text{\LaTeX}$ .